Analyzing the functioning of the InsertionSort algorithm for linked list and vectors, we perceive that Linked Lists spend a larger amount of time to sort all the nodes in the list, while in vectors this process of sorting elements occurs very quickly. This disparity occurs because for finding a specific data/value and later sort them the program always needs to iterate through all nodes, whereas in vectors we can easily access the elements and sort them, once we are just switching the values of the elements in order to sort the whole vector